

Introduction

Welcome to the third newsletter of the Lingua Trek project!

Between May and October, the team made significant progress in consolidating the teaching materials and integrating the digital game with our platform. In this edition, we share the highlights of the last transnational meeting, the upcoming steps, and the date of the next coordination meeting.

Meetings

Summary of the Nafplio Meeting

Focus: Pedagogical and technological alignment, and planning of student testing.

Main decisions:

- Validation of the activity model for pilot classes (mission structures, levels, and language objectives).
- Consolidation of the game storyline and cultural references from each partner country.
- Definition of a classroom toolkit (teacher's guide, assessment rubrics, and observation grids).
- Scheduling of the internal pilot (with teachers) followed by the student pilot, including the collection of evidence (short reports, screenshots, feedback).
- Sharing of good dissemination practices (monthly posts, sharing of micro-learning stories, and regular updates to the website and social media).
- This TPM continued the work initiated in Rotterdam and prepared the team for the implementation phase in real classroom contexts.

Project progress:

- Digital game and platform: ongoing iteration on game mechanics, mission scripts, and formative feedback; technical integration in progress.
- Pedagogical materials: intermediate version of the teacher guides and support sheets for oral and written tasks.
- Assessment: rubrics aligned with linguistic objectives and intercultural competences; preparation of instruments for data collection during the pilot phase



Next Meeting and Tasks

• Next steps:

- Finalize the beta version of the game and conduct pilot sessions in selected classes.
- Collect feedback from students and teachers to refine levels and instructions.
- Publish resources (mini activity prototypes and guides) on the project website.
- Prepare a short mid-term evaluation report summarizing evidence and lessons learned.
- Our next transnational meeting will take place in Lousada, Portugal, on the 16th and 17th March 2026.
- During this meeting, partners will analyse the pilot results, make the final adjustments to the game, and plan the final dissemination phase of the project.

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Lingua Trek: transforming foreign language education in Europe through digital game-based approach

Field: Cooperation partnerships in school education

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